



JAN. 30 - FEB. 12

CASH COW 2 CHALLENGE

Complete this challenge by midnight, February 12,
to win a Cash Cow 2 Milk Can!



FEBRUARY 1 - 28

VALENTINE COLLECTION EVENT

Collect Valentines from your Kinzville Map. Collect
all 50 by February 28, to win the grand prize: A
Neo Gothic Organ!



FEBRUARY 1 - 28

FEBRUARY DELUXE CHALLENGE

Deluxe Members who complete this challenge by
midnight, February 28, will win a Pink Pool Table!



FEBRUARY 1 - 28

EMPLOYEE OF THE MONTH CHALLENGE

Complete this challenge by midnight, February 28,
to win a Map to the Secret Gem Mines!



FEBRUARY 7 - 14

CINNAMON'S CHOCOLATE STAND

Visit Cinnamon at the Kinzville Park and click on her to get a chocolate. Collect all 6 chocolates to win a Cinnamon Hot Air Balloon!



FEBRUARY 11 & 12

CHEEKY CHERRY HIPPO OWNERS!

Cheeky Cherry Hippo owners can claim their free Cheeky Cherry Mystery Box at Today's Activities!



FEBRUARY 14

VALENTINE'S DAY

Log in to Webkinz Classic to get your special Valentine's Day gift!



FEBRUARY 16 - 23

DIY DESIGN EVENT

Look for the floating dye bottle and click on it to collect DIY dye. Combine bottles of DIY dye with a DIY Design Ticket and piece of DIY furniture on the Clothing Machine to make new furniture for your pets. Check the DIY Design Guide to learn more, and see what you can make!



FEBRUARY 18 & 19

FREE CANDY AT THE KINZVILLE PARK

Visit the Kinzvile Park and click on the Sour Gummy Cherry Tree to get some free candy!



FEBRUARY 18

PLAYER APPRECIATION DAY

Your prize will be added to your Dock as soon as you log in to your Webkinz Classic account! Don't forget to pick up your prize on Webkinz Next too!



FEBRUARY 19

DELUXE DAY

Deluxe Members can pick up their gift at Today's Activities!

FEBRUARY 24 - 26

WACKY WEEKEND

Earn a prize every time you earn 11,500 points or higher playing WackyER Zingoz at the Games Arcade, including a new Wacky Piggy Bank!





FEB. 27 - MARCH 12

TILE TOWERS TROPHY CHALLENGE

Complete this challenge by midnight, February 28,
to win the trophy!

